



OLIVIA STACEY

Savannah, GA | stacey5664@gmail.com | stacey5664.wixsite.com/ostacey

Illustrator and FX Artist, mostly specializing in 3D effects. Current work is focused on solving illustration problems with visual effect solutions.

EXPERIENCE

APRIL 2017 - PRESENT



FREELANCE ARTIST

Collaborate with people and teams to create digital illustrations, logos, and branding materials.

OCT 2022 - PRESENT



BOOKSELLER, E. SHAVER BOOKSELLERS

Responsible for store maintenance, knowledge, and sales of an independent bookstore, ensuring positive customer experience.

MARCH 2019



CONFERENCE ASSOCIATE, GAME DEVELOPERS CONFERENCE

Responsible for giving accurate information to conference attendees and gathering data for the conference.

EDUCATION

MAY 2024



BACHELOR OF FINE ART IN ILLUSTRATION,

Savannah College of Art and Design

MAY 2024



BACHELOR OF FINE ART IN VISUAL EFFECTS,

Savannah College of Art and Design

SKILLS

- Strong knowledge of art, technical procedures, and design
- Solid communication skills, both verbal and written
- Excellent attention to detail
- Ability to incorporate customer feedback
- Software Knowledge:
 - Adobe Suite
 - Microsoft Suite
 - Blender
 - Houdini
 - Nuke
 - Maya
 - Unreal Engine
- Programming Languages – Python, OSL, VEXcode
- Renderers – Redshift, Arnold, Lumen

ACTIVITIES & ACCOLADES

Have had artwork showcased in the Ohio Arts Council's (OAC) Riffe Gallery.

Received the Dean's List award for maintaining a high-grade point average in academic excellence.

In addition to creating art, I like to read, play video games, volunteer at animal shelters, and hike in my free time. The world is full of wonderful art, and I have a sense of adventure for it all!